

11.2 Basketball (Saturday and Sunday)

Basketball is played on Saturday (09:00-17:00) in the Diekmanhallen and on Sunday (09:00-15:00) in the Deppenbroekhal.

1. Per OSSO/educational institution, a maximum of one men's and one women's team can be subscribed. A team consists of a minimum of 5 and a maximum of 12 people.
2. A team of a particular OSSO may only consist of students who meet the conditions set out in Chapter 1 of the SSN Event Regulations. In case of violation of this rule, the team in question loses all matches concerned with 20-0.
3. If an unauthorized participant participates in the GNSK, a fine of €200,- will be charged to the OSSO for which that participant competes. In addition to this, all results of the concerning team will be declared invalid.
4. The team roster must be submitted to the committee before the first game of that team starts.
5. Teams must be ready to play at the time indicated in the tournament schedule. If the team is not present at the specified time, the team loses the match. The result is then 20-0 in favour of the team present.
6. The placement of teams in the group stages is done at random (raffle).
7. The duration of a match is set at 30 minutes playing time, of which the last 3 minutes are pure playing time.
8. In case of a won match, a team gets 2 points, in case of a tie a team gets 1 point. If at the end of the group stage 2 teams have the same amount of points, the mutual result will decide the ranking. In case this also results in a tie, the balance of the points for and against will decide. If this still results in a tie, then 5 players of each team take one free throw each. If necessary, the free throws will be repeated until a decision is made.
9. One time-out is allowed per game per team, with the playing time continuing as usual. If this time-out falls in the last three minutes or the clock hits 3:00 during the time-out, the time will stop.
10. Substitutions are only allowed at dead playtime (after the referee whistles).
11. Match balls are provided by the organization, practice balls must be brought along by your own team.
12. A player with four personal fouls will be excluded for the remainder of the match.
13. The team foul rule applies in the preliminary round from the eighth error made by one team.
14. As of the 8th team foul, each foul is sanctioned with one point and ball possession for the attacking team.
15. Any technical, disqualifying or unsporting foul will be penalized with 1 point plus ball possession.
16. If scored, points will be awarded plus one bonus point.
17. In case of a technical or unsportsmanlike foul, the player is excluded for the remainder of the match.
18. In case of a disqualifying foul, the player will be banned for the remainder of the tournament.
19. In group matches, a draw is possible. If a match ends in a draw during the remainder of the tournament, the game will be extended by 1 x 5 minutes of pure playing time. If even then no decision is possible, 5 players of each team will take 1 free throw each. If necessary, the free throws will be repeated until a decision has been made.
20. The final consists of 2 x 15 minutes of pure playing time. Per half (15 minutes) the team foul rule applies from the fifth foul.

21. In the final from the fifth team foul onwards, each foul is sanctioned with two free throws.
22. In the finals, fouls will be punished according to the NBB rules.
23. Teams are expected to bring spare shirts. If necessary, the latter team will play in reserve shirts.
24. Protests with regard to decisions made by the referees will not be accepted
25. As far as no exception is made in the above points, the regulations of the NBB are in force.
26. In all cases, the committee reserves the right to make a binding decision.
27. Non-playing teams must nominate players for score/timekeeping at matches as scheduled.