

Regulations Badminton

GNSK 2026

Regulation teamtournament

1. Team composition and eligibility

1. A maximum of two mixed teams can be registered per Umbrella Student Sports Organisation (hereinafter: OSSO)/city. A team consists of a minimum of 4 and a maximum of 8 players, of which a minimum of 2 men and 2 women and a maximum of 4 men and 4 women. The first registered team per OSSO/city is always entitled to participate. Depending on the number of registered teams, it will be decided whether the second team can participate. If there are too many 2nd teams for the remaining places, participation will be based on the order of registration.
2. The registered participants of an OSSO/city may only consist of students who meet the conditions set out in the Right of participation GNSK 2026. If these rules are violated, all results of this participant will be deleted. If an unauthorized participant takes part in the GNSK, a fine of €200 will be charged to the OSSO/representative organization in the city for which that participant is competing.
3. The team registration must be submitted to the badminton committee before the start of each team match. Should an OSSO/city send two participating teams, no players may be substituted or play for the other team. Should this happen, article 2 of the team composition and eligibility applies.
4. The winner of the GNSK badminton tournament 2026 qualifies for the European Universities Championships (EUC) in 2027. See the GNSK 2026 Participation Regulations for the rules that apply to this. If a team wins that does not meet the stated requirements, the qualification will pass to the next team that does meet all requirements. If there is no interest, the qualification will pass to the number two, and so on.



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2. Match provisions

1. The preliminary rounds are played in groups. The group allocation is determined by a draw, in which teams can qualify for the finals bracket in accordance with the Implementation Regulations Placement GNSK 2026. Where possible, teams from the same OSSO or city are distributed across different groups. Prior to the draw, the badminton committee determines how many teams per group qualify for the finals bracket, which is played in a knockout system.

2. A team match consists of 5 matches that are played in the following order: one men's doubles, one women's doubles, one men's singles, one women's singles and one mixed doubles. A player may be used a maximum of two times in a team match. The players playing the mixed doubles may not both play a singles match in the same team match.

3. A match consists of two winning games, so best-of-three principle. A game is won when a score of 21 points is reached with at least two points difference. If there is not a two point difference, play continues until there is a two point difference or the maximum score of 30 points is reached.

4. Scoring is based on the current regulations of [Badminton Nederland](#).

5. If two or more teams in a pool end up with the same number of points, the mutual order will be determined as follows:

- I. Mutual result (only if two teams end up with the same number of points);
- II. Game balance (number of games for minus number of games against);
- III. Point balance (number of points for minus number of points against);
- IV. Number of games won;
- V. Number of points won.

6. Each team must provide a counter (person) for their own matches to supervise matches. With the exception of the final, for which the organization will provide a counter. The badminton committee reserves the option to call on losing players to count matches.

7. The organization will provide feather shuttles for each team match. These shuttles must be returned to the badminton committee by the team captains after the match.



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8. The player(s) selected in the team must be ready to play at the time indicated in the match schedule. If this is not the case, the opponent can already warm up. If the player is not present after the 5 minutes warm-up time, he/she loses the match. The score is then 2-0 (21-0, 21-0) in favor of the player present.

9. Teams that forfeit a match in the knockout phase are excluded from participating in the match for third place.

3. Closing provisions

1. Players must wear appropriate sportswear. Shoes with black soles are not permitted.

2. The organisation is not responsible for accidents or damage to third parties before, during or after the competition. Participation is at your own risk.

3. The organisation is not responsible for theft before, during or after the competition.

4. In all cases, the badminton committee reserves the right to make a binding decision that does not necessarily correspond to the above. This decision is in accordance with the documents mentioned in Article 5 of the final provisions and cannot be implemented without the consent of the GNSK committee and/or SSN.

5. In all cases not covered by this regulation, the rules and provisions of the SSN Event Regulations 2026 and [regulations of Badminton Nederland](#) apply.

Regulations individual tournament

1. Eligibility to play

1. Multiple individuals can be registered per Overkoepelend Studenten Sport Orgaan (hereinafter: OSSO)/city, including participants of the team tournament. The first three registered men and the first three registered women per OSSO/city are always entitled to participate. Depending on the number of registered individuals, it will be decided whether the other individuals can participate. If there are too many individuals for the remaining places, participation will be based on the order of registration. A team consists of all registered Individuals from the same OSSO/city.



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2. The registered participants of an OSSO/city may only consist of students who meet the conditions set out in the Right of participation GNSK 2026. If these rules are violated, all results of this participant will be deleted. If an unauthorized participant takes part in the GNSK, a fine of €200 will be charged to the OSSO/representative organization in the city for which that participant is competing.

3. The player must register with the badminton committee before the start of his/her first match.

2. Match provisions

1. A match consists of two winning games, so best-of-three principle. A game is won when a score of 21 points is reached with at least a two-point difference. If there is not a two-point difference, play continues until there is a difference of two points or the maximum score of 30 points is reached.

2. The scoring is done on the basis of the current regulations of [Badminton Nederland](#).

3. In addition to playing the matches, players must be counters in other matches between two individuals if the schedule indicates this. The badminton committee can choose that the player who lost in the previous match remains present as counter for the next match. The organization will make a counter available for the final.

4. Based on the number of registrations, the badminton committee decides whether to start with a pool system or whether all matches will be played via a knockout system.

5. The division is based on a draw, whereby, if possible, players from the same OSSO/city are divided into different pools or different sides of the knock-out system. If a pool division is used, the badminton committee decides before the draw how many players per pool qualify for the final schedule that is played by means of a knock-out system.

6. If a pool division is used, the player receives one point for each game won. If two or more players in a pool end up with an equal number of points, the mutual order is determined as follows:

- I. Mutual result (only if two players end up with an equal number of points);
- II. Game balance (number of games for minus number of games against);
- III. Point balance (number of points for minus number of points against);
- IV. Number of games won;
- V. Number of points won.



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7. The organization makes feather shuttles available for each match. These shuttles must be returned to the badminton committee after the match.

8. The players must be ready to play at the time indicated in the match schedule. If the player is not present, he/she loses the match. The score is then 2-0 (21-0, 21-0) in favor of the player present.

9. Players that forfeit a match in the knockout phase are excluded from participating in the match for third place.

3. Closing provisions

1. Players must wear appropriate sportswear. Shoes with black soles are not permitted.

2. The organisation is not responsible for accidents or damage to third parties before, during or after the competition. Participation is at your own risk.

3. The organisation is not responsible for theft before, during or after the competition.

4. In all cases, the badminton committee reserves the right to make a binding decision that does not necessarily correspond to the above. This decision is in accordance with the documents mentioned in article 5 of the final provisions and cannot be implemented without the consent of the GNSK committee and/or SSN.

5. In all cases not covered by this regulation, the rules and provisions of the SSN Event Regulations 2026 and [regulations of Badminton Nederland](#) apply.



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